DRAGON WARRIOR®

1 TANTEGEL CASTLE

2 BRECCONARY

3 ERDRICK'S CAVE

4 GARINHAM

5 KOL

6 NORTHERN CAVE

13 CHARLOCK CASTLE

12 CANTLIN

11 HAUKSNESS

10 SOUTHERN CAVE

9 RIMULDAR

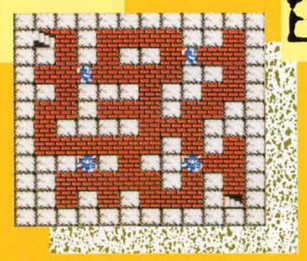
8 SWAMP CAVE

7 MOUNTAIN CAVE

DUNGEON MAPS

ERDRICK'S CAVE

B1



B2

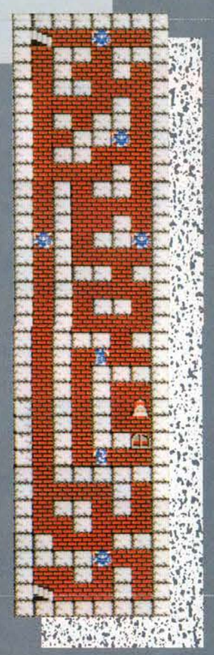
MOUNTAIN CAVE

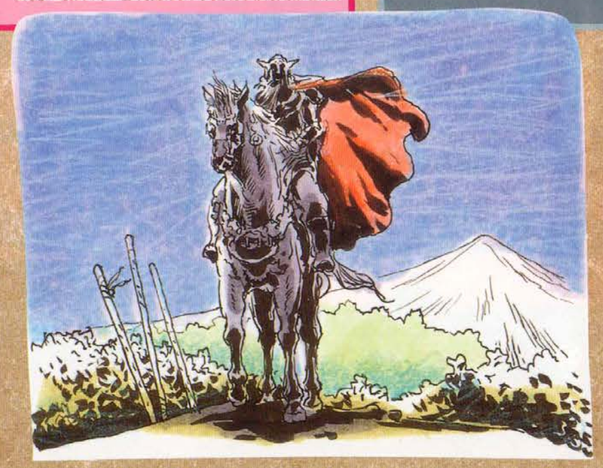
B1

B2

SWAMP CAVE

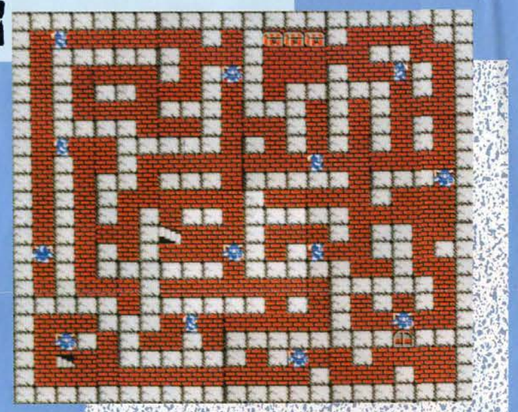
B1





GRAVE OF GARINHAM

B1



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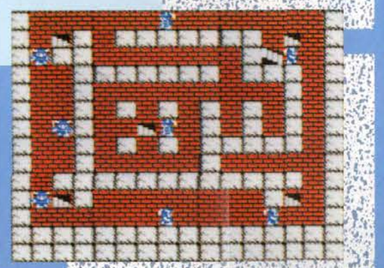

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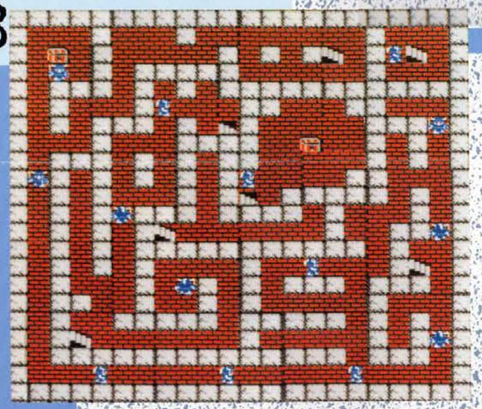
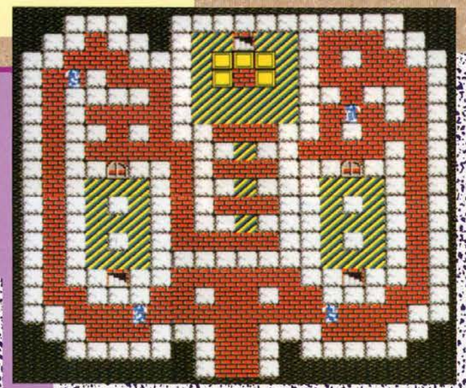


B4

THE CASTLE OF THE DRAGONLORD

F1



B1

B2

B3

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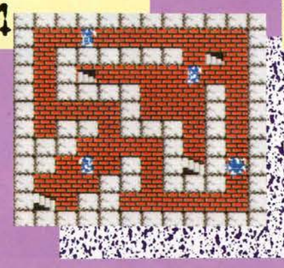

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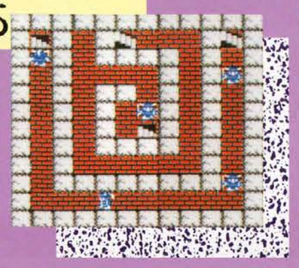

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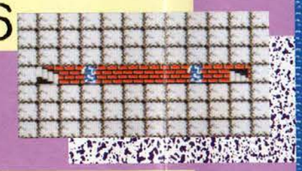

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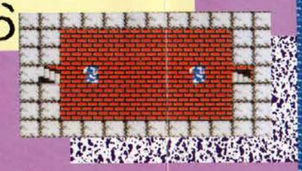

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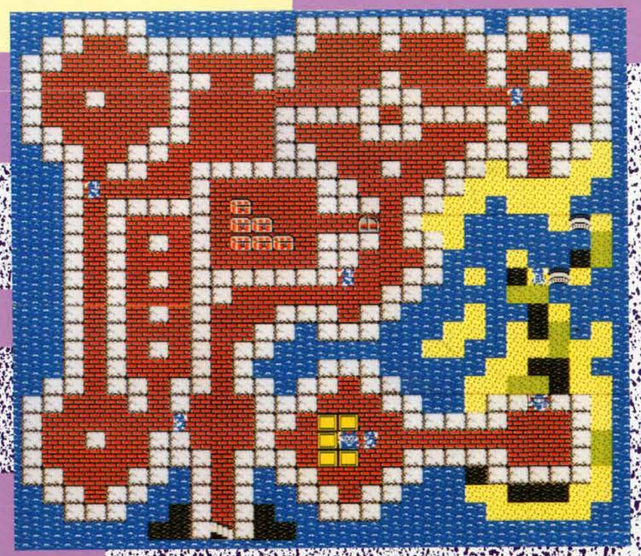

MONSTER IDENTIFICATION CHART

SLIME
MAX HP	3
GOLD	2
Experience	1

The weakest enemy in Alefgard.

RED SLIME
MAX HP	4
GOLD	3
Experience	1

A slightly more troublesome member of the slime family.

METAL SLIME
MAX HP	4
GOLD	6
Experience	115

Lots of experience points can be yours, if you can defeat it.

DRAKEE
MAX HP	6
GOLD	3
Experience	2

A flying baby dragon.

MAGIDRAKEE
MAX HP	15
GOLD	12
Experience	5

The Magidrakee knows the HURT spell.

DRAKEEMA
MAX HP	20
GOLD	20
Experience	11

You had better have your magic ready, Drakeemas are tough.

GHOST
MAX HP	7
GOLD	5
Experience	3

This awful apparition can be troublesome.

POLTERGEIST
MAX HP	23
GOLD	18
Experience	81

A tough opponent usually found in caverns.

SPECTER
MAX HP	36
GOLD	70
Experience	18

Supernatural. Sly. Strong. The Specter is not an easy ghost to bust.

GOLDMAN
MAX HP	50
GOLD	200
Experience	6

Made of solid, pure Gold.

GOLEM
MAX HP	70
GOLD	10
Experience	5

Golem has a weakness for beautiful music.

STONEMAN
MAX HP	160
GOLD	140
Experience	65

Solid as a rock, Stoneman is no pushover.

WOLF
MAX HP	34
GOLD	50
Experience	16

Strong and persistent, wolves are dangerous foe.

WOLFLORD
MAX HP	38
GOLD	80
Experience	20

The SLEEP spell works well on this fiend.

WEREWOLF
MAX HP	60
GOLD	155
Experience	40

A real dog of an opponent.

MAGICIAN
MAX HP	13
GOLD	12
Experience	4

A good source of Gold and Experience near the start of your adventure.

WARLOCK
MAX HP	30
GOLD	35
Experience	13

STOPSPELL should be used immediately when he shows up.

WIZARD
MAX HP	65
GOLD	165
Experience	50

As far as magic goes, he's one of the best.

DROLL
MAX HP	25
GOLD	25
Experience	10

Drolls hang out in dark passages.

DROLLMAGI
MAX HP	38
GOLD	90
Experience	22

It is much stronger than it looks.

SHADOW KNIGHT
MAX HP	50
GOLD	150
Experience	37

More than magic is necessary to defeat this extraordinary creature.

SCORPION
MAX HP	20
GOLD	16
Experience	6

SLEEP works well on scorpions.

METAL SCORPION
MAX HP	22
GOLD	40
Experience	14

Unless you're very strong, use sleep.

ROGUE SCORPIN
MAX HP	35
GOLD	110
Experience	26

Lots of trouble, but lots of Gold.

KNIGHT
MAX HP	55
GOLD	130
Experience	33

A nasty guy with a nasty temper.

AXE KNIGHT
MAX HP	70
GOLD	165
Experience	54

A brutal opponent armed with a sharp axe.

ARMORED KNIGHT
MAX HP	90
GOLD	140
Experience	70

He is like a tank.

GREEN DRAGON
MAX HP	65
GOLD	160
Experience	45

The weakest of the dragon family.

BLUE DRAGON
MAX HP	70
GOLD	150
Experience	60

A tricky and difficult dragon.

RED DRAGON
MAX HP	100
GOLD	140
Experience	100

Only the Dragonlord himself is more dangerous.

WYVERN
MAX HP	42
GOLD	100
Experience	24

A small, flying dragon found in many areas.

MAGIWYVERN
MAX HP	58
GOLD	140
Experience	34

A user of magic spells, the magiwyvern can be a nightmate.

STARWYVERN
MAX HP	65
GOLD	160
Experience	43

A strong and unpredictable creature.

SKELETON
MAX HP	30
GOLD	30
Experience	11

Weakest of the skeleton family, but still a powerful fighter.

WRAITH
MAX HP	36
GOLD	60
Experience	17

This bonehead is rather strong.

WRAITH KNIGHT
MAX HP	46
GOLD	120
Experience	28

Luckily, by the time you meet him, you'll know a few magic spells.

DRUIN
MAX HP	22
GOLD	16
Experience	7

A creature that dwells in the dungeons.

DRUINLORD
MAX HP	35
GOLD	85
Experience	20

Magic and strength are its strong points.

DRAGONLORD
MAX HP	?
GOLD	?
Experience	?

?

SLIME
RED SLIME

RED SLIME
GHOST
DRAKEE
MAGICIAN

SLIME
RED SLIME
DRAKEE

GHOST
MAGICIAN
SCORPION
MAGIDRAKEE

SLIME
RED SLIME
DRAKEE
GHOST

GHOST
MAGICIAN
SCORPION
MAGIDRAKEE

SCORPION
MAGIDRAKEE
SKELETON
WARLOCK
WOLF

METAL SCORPION
SKELETON
WARLOCK
WOLF

METAL SCORPION
WRAITH
WOLFLORD
GOLD MAN

WYVERN
GOLD MAN
WOLFLORD
WRAITH

ROGUE SCORPION
WRAITH KNIGHT
WYVERN
KNIGHT
SHADOW KNIGHT

METAL SLIME
WRAITH KNIGHT
MAGIWYVERN
SHADOW KNIGHT
KNIGHT

WEREWOLF
SHADOW KNIGHT
KNIGHT
MAGIWYVERN
STARWYVERN

GREEN DRAGON
WIZARD
WEREWOLF
STARWYVERN
GOLEM

DRAGON WARRIOR®*

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FOR PLAY ON THE

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